

Spirit Island score sheet

Win or lose together

Date _____ Where _____

One column per player. Fill in the setup before you start, and how it ended after.

THIS GAME	PLAYER	PLAYER	PLAYER	PLAYER
BEFORE YOU START				
Spirit				
Island board				
Adversary and level If you play one				
HOW IT ENDED				
Terror Level reached 1, 2 or 3				
What ended it Cleared, Fear Deck, blight, presence or Invader deck				
Won or lost				

Win: Level 1 every Invader gone · Level 2 towns and cities · Level 3 cities · or the Fear Deck runs out. **Lose:** too much blight, a spirit with no presence, or no Invader card to explore

Or keep score in Tabletales, free on iPhone
tabletales.gg/score/spirit-island

