

Castles of Burgundy score sheet

Highest score wins

Date _____ Where _____

After phase E: the score on the track, then the end bonuses.

AT THE END	PLAYER	PLAYER	PLAYER	PLAYER
Score on the track Include the 100 or 200 tile				
Unsold goods tiles 1 point each				
Silverlings 1 point each				
Worker tiles 1 point per two				
Yellow tiles As each tile says				
Final score				
Tiebreak: empty estate spaces Agree on fewest or most first				

Unsold goods 1 each · **Silverling** 1 each · **Workers** 1 per two · **Phase bonus** 10 in A down to 2 in E

Or keep score in Tabletales, free on iPhone
tabletales.gg/score/castles-of-burgundy

